

Online kursus - k72835

Mobile Application Development

Cross-Platform

Teknologisk Institut

Mobile Application Development - Cross-Platform <u>www.teknologisk.dk/k72835</u>

Title	Estimated
	Duration (hrs)
Tips and Tricks for Developing Secure Mobile Apps	0,80
Creating Mobile Apps with Appcelerator Titanium	1,40
Exploring the Advanced Features of Appcelerator Titanium	1,80
Apache Cordova: Exploring the Basic Features	1,80
Apache Cordova: Exploring the Advanced Features	2,60
React and Flux: An Overview	1,50
React and Flux: Creating Simple React Components	1,20
React and Flux: React Router and Forms	1,90
React and Flux: Working with Flux	1,50
Exploring the Basic Features of the Ionic Framework	1,50
Exploring the Advanced Features of the Ionic Framework	2,00
PhoneGap: Exploring Basic Features	1,50
PhoneGap: Exploring Advanced Features	2,00
Xamarin Android and iOS Projects in Cross-Platform Solutions in Visual Studio	1,50
Cross-Platform Shared Code and Xamarin.Forms in Visual Studio	2,50
Android Lollipop New Features For Developers	1,65
Developing Basic Apple Watch Applications	2,55
Developing Advanced Apple Watch Applications	2,28
The Development of Android Applications	2,20
The Main Components of Android	2,17
User Interfaces, Controls, and Fragments	2,40
Designing, Creating, and Manipulating Android Databases	2,17
New Features of Android 7	1,45
Android For .NET Developers: Introduction to Xamarin For .NET	3,18
Android For .NET Developers: Android OS	2,95
Android For .NET Developers: Android User Interface Elements	3,88
Android For .NET Developers: Different Approaches to Development	1,90
Android For .NET Developers: Java, Garbage Collection, Debugging, and Runtime Android For .NET Developers: Advanced Design, Build, Android Wear, and Emula-	1,88
tor	2,07
iOS Application Development: Creating a Basic iOS App	2,20
iOS Application Development: Layout and Controls	1,80
iOS Application Development: Creating Adaptive Apps	3,08
iOS Application Development: Application Lifecycle Management	1,70
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iOS Application Development: Application Lifecycle Management iOS Application Development: Data, Graphics and Media iOS Application Development: Optimizing Apps iOS Application Development: iOS 10 Features Programming in the IoT Arena Introduction to Kotlin Kotlin IDEs Kotlin Syntax Kotlin Loops and Functions Kotlin Objects and Classes	2,50 3,15 1,92 1,18 0,47 0,45 0,93 1,05 1,12

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Reactive Programming Using Redux	1,45
Build & Integrate React Applications with Redux Capabilities	1,42
Enhance Reactive Applications with Advanced React	1,17
Build and Test SPA Using React and Redux	1,15
iOS 12 Development: Getting Started with Xcode and iOS	0,78
iOS 12 Development: Working With Layout and Controls in iOS	0,85
iOS 12 Development: Working With Data and Gestures	0,92
iOS 12 Development: Best Practices in iOS Security	0,87
Developing Android Applications: Introduction	1,07
Developing Android Applications: App Structure and Formatting	0,97
Developing Android Applications: App Layout	1,18
Developing Android Applications: Creating an App with Java	1,40
Developing Android Applications: Activities, Connectivity, and Services	0,82
Developing Android Applications: Defensive Programming and Security	0,88
Developing Android Applications: Debugging and Testing	0,87
iOS 12 Development: Getting Started with Xcode and iOS	0,78
iOS 12 Development: Working With Layout and Controls in iOS	0,85
iOS 12 Development: Working With Data and Gestures	0,92
iOS 12 Development: Best Practices in iOS Security	0,87
iOS 12 Development: Testing and Error Handling	1,07
iOS 12 Development: Augmented Reality and HealthKit	1,00
Mobile App Development: An Introduction Android Development	1,03
Mobile App Development: Building a Basic Android App	1,63
Mobile App Development: Defining the UI for an Android App	1,20
Mobile App Development: Coding the Behavior of an Android App	1,45
Mobile App Development: Authentication in an Android App	1,58
Mobile App Development: Testing an Android App	1,78
Final Exam: Journeyman Developer	0,02